

## <u>COMMERICIAL & INDUSTRIAL</u> <u>SANITARY SERVICE REPAIR CHECKLIST</u>

## PERMIT APPLICATION & SUBMITTAL REQUIREMENTS:

	Complete an engineering permit application online by visiting our Online Permitting Portal
	Provide a copy of the signed contract
	Surety Bond and Certificate of Insurance are required for repair work in the Village right-of-way. See
	requirements <u>here.</u>
	If repair is tributary to MWRD sewers submit a completed MWRD NRI form to the Village for review and
	signature by a Village representative.
	<ul> <li>Fill out all highlighted areas including Co-Permittee – Building owner's contact information &amp; signature in lower right-hand corner of permit.</li> </ul>
	<ul> <li>For all sewer reconstruction, relining, rehabilitation, repair (including spot repairs involving excavation).</li> </ul>
	o Contractor shall submit the fully executed NRI form and site plan to MWRD with associated permit fee.
	Submit site plan, plat of survey, or aerial photographs showing the following:
	o Location of existing sanitary sewer main.
	o Sanitary sewer service location, size, and material.
	<ul> <li>Location of the repair and a description of the proposed fix.</li> </ul>
	Restoration:
	o All parkway areas shall be restored with four (4") inches of topsoil and sod.
	o Private lawn areas shall be restored with four (4") inches topsoil and seed.
	o <u>Concrete Aprons</u> – 8" PCC on 8" Aggregate 6"x6" #6 welded wire mesh.
	o <u>Concrete Sidewalk</u> – 5" PCC on 2" Aggregate.
	o HMA – 2" Binder on 2" Surface.
	o Street Repair – See <u>Pavement Open-Cut Repair detail</u>
INSPEC	CTIONS:
Friday.	ons are scheduled by calling (847) 357-4220 between the hours of 8:00 a.m. and 5:00 p.m. Monday through Please have the <b>permit number</b> and <b>site address</b> ready. In addition, please allow a minimum of 24 hours
when sc	heduling an inspection.
	Inspection of repair prior to backfill, note that the MWRD inspector shall be notified by the contractor.
	Aggregate base and framing as applicable for hardscape restoration Final